

**Vocabulary**

Farming, planting, wise, amphibians, reptiles, city, town, village, factory, farm, house, office, port, harbour and shop.  
Torah, Judaism, synagogue.

**LIFE Skills (PSHE)**

**VIP's**

- To explain who the special people in their lives are.
- To talk about the importance of families.
- To describe what makes someone a good friend.
- To know how to resolve an argument in a positive way.
- To know the skills involved in successful cooperation.
- Identify a way to show others that they care.

**LIFE Skills (ICP)**

**ICP - Prepare a snack**

- To make preparations for making a snack.
- To make snack using relevant skills
- Tidies away ingredients / equipment.
- To Make a drink for self and / or others.
- To ask others what they would like to drink.
- Identifies what they will need.
- Locates what they will need.
- To makes a cold drink effectively.

**LIFE Skills (RE)**

**Judaism**

- To identify that the Torah is a holy book for Jews and how there are rules to help guide a Jew in their lives.
- To tell you why Shabbat is important to a Jew and how Jews may go to Synagogue during this period.
- To Identify some different artefacts and symbols of Judaism and recognise some of these in the Synagogue.
- To reflect on why and how Jews worship.

**LIFE Skills (Zones of Regulation)**

**Caution Triggers ahead.**

- To identify when they may feel in a particular Zone.
- To understand different events change the way they are feeling.
- To improve emotional vocabulary to describe how they are feeling.
- Text: I have Feelings too- interactive book of reading emotions by Joan Green.

**English**

**Outcome: Narrative**

**Text: A squash and a squeeze.**

**Writing outcome – Narrative.**

**Maths**

**Geometry/place value within 20.**

Week 1 – Shape  
Week 2 – Shape  
week 3-7 - Place value within 20.

**Geometry/multiplication and division. .**

Week 1 - Shape  
Week 2 - Shape  
week 3-7 - Multiplication and Division.

**Science**

**Planting/animals.**

**Week 1 & 2** - Planting.

**Week 3-7** - Animals.

- Mammals
- Birds
- Fish
- Amphibians
- Reptiles

**Geography/History**

**Geography- Countryside and farming.**

Use basic geographical vocabulary to refer to key human features, including: city, town, village, factory, farm, house, office, port, harbour and shop.

PE	Art/D&T	Computing	Educational Visits
<b>Gymnastics and apparatus.</b> <ul style="list-style-type: none"> <li>- Musical jumps - To express themselves freely to music and perform a two footed jump.</li> <li>- Organisation and moving apparatus.</li> <li>- Muscle tension to hold shapes.</li> <li>- Jumping stations - star jump, straight jump, tuck jump.</li> <li>- Ways of travelling - tip toes, running, jumping, skipping and side steps.</li> <li>- performance/recap of skills learnt - rolls, shapes, jumps, and travelling.</li> </ul>	<b>Painting/drawing Landscapes.</b> <ul style="list-style-type: none"> <li>- To use a range of different paints.</li> <li>- To hold a paintbrush correctly when using it.</li> <li>- To use painting to develop and share their ideas, experiences and imagination.</li> <li>- To use paint to explore and create different colours, patterns, textures, lines, shape, form and space.</li> <li>- To paint in between the lines.</li> </ul>	<b>Creating Content.</b> <ul style="list-style-type: none"> <li>• To understand the differences between traditional books and e-books.</li> <li>• To explore the tools of 2Create a Story's My Simple Story level.</li> <li>• To add animation to a picture.</li> <li>• To add created music to the picture.</li> <li>• To demonstrate a good understanding of all the tools they have used in 2Create a Story and use these successfully to create their own story.</li> </ul>	<ul style="list-style-type: none"> <li>• Week 1 - Riverside Organic</li> <li>• Week 2 - Walton Hall Gardens</li> <li>• Week 3 - Comberbatch Park</li> <li>• Week 4 - Marbury Park</li> <li>• Week 5 - High Leigh Garden Centre</li> <li>• Week 6 - Kelsall Park</li> </ul>